Name	Armor	Mobility	Roller Dash
Commander Class			
Bloodhound G	2100	112	N/A
Bloodhound Mk.2 G	3600	100	N/A
Bull Shot Type X	4500	125	N/A
Bull Shot Type R	6300	112	N/A
Greyhound G	6500	153	Yes
Assault Class			
Bloodhound	1800	100	N/A
Bloodhound Mk.2	3200	87	N/A
Bull Shot	3400	112	N/A
Bull Shot Type S	5500	100	N/A
Greyhound	6000	138	Yes
Support Class			
Bulldog	1800	100	N/A
Mobile Weapons			
TCK-010	22000	125	N/A

Part Type	Total	Location
Frame Parts	11	N/A
Complete Wanzer	11	N/A
Support Parts	25	N/A
Backpack	25	Bolt-on
Attacking Parts	61	N/A
Machine Gun	8	Main Arm
Vulcan	6	Main Arm
Handgun	7	Main Arm
Assault Rifle	4	Main Arm
Shotgun	1	Main Arm
Cannon	1	Main Arm
Missile Launcher	2	Main Arm
Railgun	1	Main Arm
Shield	12	Shield
Cannon	5	Shoulder
Grenade Launcher	5	Shoulder
Missile Launcher	7	Shoulder
Rocket Launcher	5	Shoulder
Beam Cannon	1	Shoulder
Other Parts	1	N/A
Mobile Weapons	1	N/A
Overall	102	N/A

Name	Weapon Type	Damage	Equipped	Built-in	Location	Other
Dink	Machine Gun	18 x 36	Yes	No	N/A	N/A
Joint	Vulcan	30 x 28	Yes	No	N/A	N/A
Dang	Handgun	30 x 4	Yes	No	N/A	N/A
J.T.	Assault Rifle	62 x 4	Yes	No	N/A	N/A
Type 81	Railgun	82 x 6	Yes	No	N/A	N/A
Phallus	Cannon	220 x 3	Yes	No	N/A	N/A
Enob	Grenade Launcher	80 x 3	Yes	No	N/A	N/A
Schlong	Missile Launcher	250 x 1	Yes	No	N/A	N/A
Pole	Rocket Launcher	110 x 4	Yes	No	N/A	N/A
Blassty	Beam Cannon	255 x 1	Yes	No	N/A	Infinite ammo
Woodpecker	Vulcan	20 x 48	No	Yes	Main Arm	N/A
Beehive	Shotgun	60 x 1	No	Yes	Main Arm	N/A
Firecracker	Missile Launcher	50 x 4	No	Yes	Main Arm	N/A
Crazy Peck	Vulcan	30 x 24	Yes	No	Main Arm	Mobile weapon
Bull Horn	Cannon	80 x 1	Yes	No	Main Arm	Mobile weapon
Bugle	Missile Launcher	60 x 2	Yes	No	Main Arm	Mobile weapon
Big Nose	Cannon	200 x 1	Yes	No	Shoulder	Mobile weapon
Egg Sack	Missile Launcher	150 x 9	Yes	No	Shoulder	Mobile weapon

Name	Upgrades	Body	Arms	Legs	Total	Defense-B	Defense-A	Defense-L	Output	Weight	Accuracy	MV	Type
Calm	0	24	19	21	83	8	9	9	55	41	45%	12	Normal
Tendus	1	27	22	24	95	10	12	10	110	74	57%	12	Normal
Zenith	1	33	24	26	107	11	14	13	130	80	60%	12	Normal
Zora 3A	1	30	22	24	98	11	15	14	140	54	62%	14	Normal
Pabotte	1	36	25	27	113	11	13	12	120	88	58%	12	Normal
Galbo	1	42	25	32	124	13	16	15	130	90	62%	14	Normal
Giza	1	45	26	34	131	13	15	14	120	102	61%	12	Normal
Husky Mk.III	1	39	24	30	117	13	17	16	140	82	63%	14	Normal
Vapor	1	48	30	28	136	16	16	18	120	90	70%	16	Normal
Tempest	1	36	24	36	120	20	22	20	180	114	60%	12	Normal
Pabotte II	1	54	33	N/A	120	18	23	N/A	140	84	63%	N/A	N/A
Zigle 6B	1	42	30	30	132	18	24	22	180	98	66%	16	Normal
Galbo SV	1	48	36	36	156	18	22	20	160	82	64%	14	Normal
Husky Mk.IV	1	51	39	39	168	20	24	20	165	108	65%	16	Normal
Vaje	1	40	28	32	128	15	15	15	190	92	70%	16	Normal
Zigle 11A	1	48	36	36	156	22	26	28	200	108	70%	16	Normal
Galbo MRX	1	54	42	42	180	22	24	24	180	124	68%	16	Normal
Gein	1	60	48	48	204	22	22	20	170	140	66%	14	Normal
Groppe	1	54	42	42	180	24	28	32	220	122	72%	18	Normal
Crabesant	1	60	48	48	204	24	26	28	200	134	70%	16	Normal
Genem	1	66	54	54	228	24	24	24	180	146	68%	16	Normal
Moth VR.5	1	66	54	60	234	26	28	32	220	142	70%	16	Normal
Bizant	1	72	48	54	222	30	30	30	270	150	74%	16	Treads
Crabesant 2	1	66	42	60	210	30	30	28	255	132	70%	14	Tires
Orcus	1	60	36	54	186	28	34	34	240	139	74%	18	Normal
Stork	1	72	42	60	216	28	30	32	220	142	72%	16	Normal
Avenir	1	84	48	66	246	28	28	30	200	159	70%	14	Normal
Zearaid	1	84	48	60	240	32	36	40	220	132	74%	18	Normal
Frost	1	108	60	72	300	32	32	36	200	173	72%	14	Normal
Crof	1	96	54	72	276	30	30	38	235	170	70%	16	Treads
Peregrine	1	84	48	60	240	32	34	40	240	145	74%	18	Normal
Vonart	1	108	72	84	336	30	30	38	210	183	72%	16	Normal
Zelt	1	90	63	72	288	25	29	32	240	159	70%	12	Normal
Zikade	1	96	60	66	282	34	36	42	260	150	76%	18	Normal
Varsa	1	120	84	96	384	32	32	40	220	184	74%	16	Normal
Groppe SPV	1	120	84	102	390	34	32	30	220	200	74%	16	Normal
Stork Mk.IV	1	108	72	90	342	34	34	32	240	178	76%	16	Normal
Orcus II	1	96	60	78	294	34	36	34	260	164	78%	18	Normal
Frost HW	1	128	90	103	411	42	48	53	260	230	74%	14	Normal
Mareraid	1	120	72	90	354	36	36	36	280	170	80%	18	Normal
Cicada II	1	144	96	114	450	36	32	34	260	228	74%	16	Normal
Novaraid	1	126	78	96	378	38	40	36	300	174	82%	18	Normal
S-Orcus	1	132	90	96	408	38	38	36	280	186	76%	18	Normal
Strega	1	150	105	120	480	38	43	48	320	216	72%	12	Normal
Indos	1	144	108	120	480	40	40	36	320	212	76%	18	Treads
Arpeggio	1	144	96	120	456	40	40	38	300	244	68%	18	Hover
Type 65	1	132	84	114	414	40	40	39	300	212	70%	18	Normal

Wildgoat	1	156	108	138	510	40	40	36	345	240	68%	16	Treads
Prisomare	1	132	78	108	396	40	40	38	360	180	86%	18	Normal
Zinc	1	162	102	144	510	42	42	38	300	226	78%	14	Normal
Type 67	1	132	96	114	438	42	48	44	360	232	70%	16	Normal
Ratmount	1	168	120	156	564	42	44	40	330	276	72%	12	Treads
Orgel	1	150	108	120	486	42	46	42	340	272	70%	16	Hover
Blizzaia	1	180	132	144	588	46	50	40	300	268	76%	14	Normal
Prosion	1	120	72	116	380	44	50	44	400	216	84%	18	Normal
Zeroa	1	156	108	120	492	44	48	42	360	175	80%	16	Normal
Type 67C	1	168	108	132	516	46	48	48	330	268	72%	16	Normal
Flugel	1	174	132	156	594	46	46	46	320	316	70%	16	Hover
Perzea	1	156	96	132	480	48	50	48	420	234	82%	18	Normal
Blizzaia 2	1	204	144	180	672	48	48	46	320	310	78%	16	Normal
Pious	1	120	84	96	384	40	45	50	440	173	70%	20	Normal
Pegase	1	228	156	204	744	50	50	48	340	325	80%	16	Normal
Type 103	1	192	108	144	552	50	52	50	420	238	82%	18	Normal
Type 150	1	192	120	156	588	50	52	52	440	236	84%	18	Normal
Zeria	1	204	132	180	648	52	52	52	400	272	82%	18	Normal
Numsekar	1	220	154	176	704	60	68	75	320	245	90%	14	Normal
Tiran	1	204	108	180	600	50	50	50	440	290	90%	20	Normal
Vals	1	240	180	228	828	52	50	50	380	330	82%	16	Normal
Type 105	1	216	144	192	696	52	52	52	400	263	84%	18	Normal
Korl	1	228	168	216	780	52	52	52	400	324	84%	16	Normal
Valiant	1	324	192	240	948	54	52	52	400	344	82%	16	Normal
Eldos	1	228	156	204	744	54	54	54	420	280	84%	18	Normal
Igel Eins H	1	250	175	200	800	60	68	75	440	216	72%	18	Normal
Zenith V	1	240	180	228	828	58	56	56	460	260	86%	20	Normal
Phantom	1	220	160	200	740	48	46	48	500	258	88%	16	Hover
Arms Only													
Hornet	0	N/A	50	N/A	100	N/A	30	N/A	N/A	72	70%	N/A	N/A
Spriggan	0	N/A	60	N/A	120	N/A	30	N/A	N/A	80	85%	N/A	N/A
Bizant II	0	N/A	150	N/A	150	N/A	38	N/A	N/A	55	55%	N/A	N/A
Sphinx	0	N/A	100	N/A	200	N/A	44	N/A	N/A	140	70%	N/A	N/A
Dasler Claw II	0	N/A	150	N/A	150	N/A	42	N/A	N/A	65	80%	N/A	N/A
Vampire	0	N/A	130	N/A	260	N/A	44	N/A	N/A	90	78%	N/A	N/A
Korl II	0	N/A	200	N/A	200	N/A	49	N/A	N/A	70	90%	N/A	N/A
Boggart	0	N/A	170	N/A	340	N/A	50	N/A	N/A	180	90%	N/A	N/A
Dasler Claw	1	N/A	216	N/A	216	N/A	58	N/A	N/A	76	86%	N/A	N/A
Dragon Hands	1	N/A	120	N/A	240	N/A	52	N/A	N/A	160	98%	N/A	N/A
Legs Only													
Garole	1	N/A	N/A	42	42	N/A	N/A	18	10	30	N/A	14	Treads
Ours	1	N/A	N/A	62	62	N/A	N/A	35	10	42	N/A	16	Treads
Garole II	1	N/A	N/A	80	80	N/A	N/A	44	5	45	N/A	16	Treads
Tiran II	1	N/A	N/A	200	200	N/A	N/A	58	N/A	90	N/A	16	Normal
Godwit	1	N/A	N/A	110	110	N/A	N/A	38	N/A	80	N/A	20	Hover
Mobile Weapons													
Prototype Clinton	1	200	N/A	N/A	200	30	N/A	N/A	400	150	N/A	15	Normal
K.O.N.G.	1	500	N/A	N/A	500	30	N/A	N/A	800	100	N/A	15	Normal

Clinton Type	1	310	N/A	N/A	310	28	N/A	N/A	950	220	N/A	16	Normal
T.C.K. Assault	1	300	N/A	N/A	300	65	N/A	N/A	800	150	N/A	15	Hover
Gloster	1	120	70	100	360	43	38	40	550	270	99%	10	Normal
Seaking	1	580	N/A	N/A	580	54	N/A	N/A	1000	250	N/A	21	Normal
Algem	1	300	140	200	780	65	55	60	750	385	99%	16	Normal
Buren	1	999	N/A	N/A	999	70	N/A	N/A	1500	300	N/A	16	Normal
Banyan	1	450	N/A	N/A	450	65	N/A	N/A	1250	250	N/A	19	Normal
Gavel	1	800	N/A	N/A	800	63	N/A	N/A	1500	280	N/A	21	Normal
Innova	1	600	N/A	N/A	600	75	N/A	N/A	1400	270	N/A	21	Normal
Gigas	1	600	N/A	N/A	600	40	N/A	N/A	2000	260	N/A	15	Normal

Part Type	Total	Class
Frame Parts	90	N/A
Complete Wanzer	74	N/A
Incomplete Wanzer	1	N/A
Arms Only	10	N/A
Legs Only	5	N/A
Support Parts	69	N/A
Computer	51	N/A
Backpack	9	N/A
Item	9	N/A
Attacking Parts	113	N/A
Machine Gun	26	Assault
Vulcan	2	Assault
Shotgun	5	Assault
Flamethrower	4	Assault
Knuckle	3	Striker
Pile Bunker	3	Striker
Rod	7	Striker
Shield	6	N/A
Rifle	22	Sniper
Bazooka	9	Sniper
Grenade Launcher	4	Sniper
Missile Launcher	16	Launcher
Rocket Launcher	6	Launcher
Other Parts	12	N/A
Mobile Weapons	12	N/A
Overall	284	N/A

Name	Weapon Type	Upgrades	Damage	Equipped	Built-in	Location
Mostro 3 SZ	Machine Gun	2	26 x 4	Yes	No	N/A
FV-24B	Vulcan	2	22 x 5	Yes	No	N/A
Circular	Shotgun	2	15 x 6	Yes	No	N/A
Snowman	Flamethrower	2	68 x 1	Yes	No	N/A
Ziege	Rifle	2	101 x 1	Yes	No	N/A
Destroyers	Knuckle	2	72 x 1	Yes	No	N/A
F-X Imperial	Pile Bunker	2	92 x 1	Yes	No	N/A
Crusader	Rod	2	92 x 1	Yes	No	N/A
Rock Jack	Bazooka	2	97 x 1	Yes	No	N/A
Iguchi Type 702	Grenade Launcher	2	66 x 1	Yes	No	N/A
Donkey DX2	Missile Launcher	2	101 x 1	Yes	No	N/A
Albatross	Rocket Launcher	2	36 x 3	Yes	No	N/A
Tiran	Machine Gun	0	25 x 4	No	Yes	Arms
Type 67	Cannon	0	34 x 2	No	Yes	Arms
Spriggan	Shotgun	0	25 x 1	No	Yes	Arms
Boggart	Flamethrower	0	80 x 1	No	Yes	Arms
Dragon Hands	Punch	1	100 x 1	No	Yes	Arms
Sphinx	Bazooka	0	58 x 1	No	Yes	Arms
Hard Blow	Punch	1	46 x 1	No	No	Arms
* Mobile weapon *	Machine Gun	1	24 x 5	No	Yes	Body
* Mobile weapon *	Machine Gun	1	50 x 4	No	Yes	Arms
Buren	Flamethrower	1	67 x 1	No	Yes	Body
Long Force	Cannon	1	89 x 1	No	Yes	Body
* Mobile weapon *	Cannon	1	70 x 1	No	Yes	Arms
Buren	Missile Launcher	1	24 x 4	No	Yes	Body

Other
N/A
N/A
N/A
N/A
N/A
add Fire damage
add Fire damage
N/A
N/A
N/A
N/A
N/A
N/A
N/A
N/A
N/A
225 EXP per hit
N/A
N/A
Mobile weapon
Mobile weapon
Mobile weapon
Mobile weapon
Mobile weapon
Mobile weapon

Name	Body	Arms	Legs	Total	Defense-B	Defense-A	Defense-L	Output	Weight	Accuracy	MV	Type	O.C.U.	U.S.N.
Calm	24	19	21	83	8	9	9	55	41	45%	12	Normal	x	x
Tendus	27	22	24	95	10	12	10	110	74	57%	12	Normal	x	N/A
Zenith	33	24	26	107	11	14	13	130	80	60%	12	Normal	x	N/A
Zora 3A	30	22	24	98	11	15	14	140	54	62%	14	Normal	x	N/A
Pabotte	36	25	27	113	11	13	12	120	88	58%	12	Normal	x	x
Galbo	42	25	32	124	13	16	15	130	90	62%	14	Normal	x	x
Giza	45	26	34	131	13	15	14	120	102	61%	12	Normal	x	x
Husky Mk.III	39	24	30	117	13	17	16	140	82	63%	14	Normal	x	x
Vapor	48	30	28	136	16	16	18	120	90	70%	16	Normal	x	x
Tempest	36	24	36	120	20	22	20	180	114	60%	12	Normal	x	x
Pabotte II	54	33	N/A	120	18	23	N/A	140	84	63%	N/A	N/A	x	N/A
Zigle 6B	42	30	30	132	18	24	22	180	98	66%	16	Normal	x	N/A
Galbo SV	48	36	36	156	18	22	20	160	82	64%	14	Normal	x	N/A
Husky Mk.IV	51	39	39	168	20	24	20	165	108	65%	16	Normal	x	x
Vaje	40	28	32	128	15	15	15	190	92	70%	16	Normal	x	x
Pheasant	40	30	38	138	24	24	22	200	113	76%	16	Normal	N/A	x
Zigle 11A	48	36	36	156	22	26	28	200	108	70%	16	Normal	x	N/A
Galbo MRX	54	42	42	180	22	24	24	180	124	68%	16	Normal	x	x
Gein	60	48	48	204	22	22	20	170	140	66%	14	Normal	x	x
Groppe	54	42	42	180	24	28	32	220	122	72%	18	Normal	x	x
Crabesant	60	48	48	204	24	26	28	200	134	70%	16	Normal	x	x
Genem	66	54	54	228	24	24	24	180	146	68%	16	Normal	x	x
Moth VR.5	66	54	60	234	26	28	32	220	142	70%	16	Normal	x	x
Bizant	72	48	54	222	30	30	30	270	150	74%	16	Treads	x	x
Crabesant 2	66	42	60	210	30	30	28	255	132	70%	14	Tires	x	x
Orcus	60	36	54	186	28	34	34	240	139	74%	18	Normal	x	x
Stork	72	42	60	216	28	30	32	220	142	72%	16	Normal	x	x
Avenir	84	48	66	246	28	28	30	200	159	70%	14	Normal	x	x
Zearaid	84	48	60	240	32	36	40	220	132	74%	18	Normal	x	x
Frost	108	60	72	300	32	32	36	200	173	72%	14	Normal	x	x
Type 90X	140	88	100	416	34	32	33	200	155	70%	16	Normal	x	N/A
Crof	96	54	72	276	30	30	38	235	170	70%	16	Treads	x	x
Peregrine	84	48	60	240	32	34	40	240	145	74%	18	Normal	x	x
Vonart	108	72	84	336	30	30	38	210	183	72%	16	Normal	x	x
Zelt	90	63	72	288	25	29	32	240	159	70%	12	Normal	x	x
Zikade	96	60	66	282	34	36	42	260	150	76%	18	Normal	x	x
Varsa	120	84	96	384	32	32	40	220	184	74%	16	Normal	x	x
Groppe SPV	120	84	102	390	34	32	30	220	200	74%	16	Normal	x	x
Stork Mk.IV	108	72	90	342	34	34	32	240	178	76%	16	Normal	x	x
Orcus II	96	60	78	294	34	36	34	260	164	78%	18	Normal	x	x
Frost HW	128	90	103	411	42	48	53	260	230	74%	14	Normal	N/A	x
Mareraid	120	72	90	354	36	36	36	280	170	80%	18	Normal	x	x
Cicada II	144	96	114	450	36	32	34	260	228	74%	16	Normal	x	x
Novaraid	126	78	96	378	38	40	36	300	174	82%	18	Normal	x	x
S-Orcus	132	90	96	408	38	38	36	280	186	76%	18	Normal	x	x
Strega	150	105	120	480	38	43	48	320	216	72%	12	Normal	x	x

Indos	144	108	120	480	40	40	36	320	212	76%	18	Treads	x	x
Arpeggio	144	96	120	456	40	40	38	300	224	68%	18	Hover	x	x
Type 65	132	84	114	414	40	40	39	300	212	70%	18	Normal	x	x
Wildgoat	156	108	138	510	40	40	36	345	240	68%	16	Treads	x	x
Type 90	168	120	N/A	288	42	40	N/A	300	118	30%	N/A	N/A	x	N/A
Prisomare	132	78	108	396	40	40	38	360	180	86%	18	Normal	x	x
Zinc	162	102	144	510	42	42	38	300	226	78%	14	Normal	x	x
Type 67	132	96	114	438	42	48	44	360	232	70%	16	Normal	x	x
Ratmount	168	120	156	564	42	44	40	330	276	72%	12	Treads	x	x
Orgel	150	108	120	486	42	46	42	340	252	70%	16	Hover	x	N/A
Blizzaia	180	132	144	588	46	50	40	300	268	76%	14	Normal	x	x
Prosion	120	72	116	380	44	50	44	400	216	84%	18	Normal	x	x
Zeroa	156	108	120	492	44	48	42	360	175	80%	16	Normal	x	N/A
Type 67C	168	108	132	516	46	48	48	330	268	72%	16	Normal	x	N/A
Flugel	174	132	156	594	46	46	46	320	296	70%	16	Hover	x	N/A
Perzea	156	96	132	480	48	50	48	420	234	82%	18	Normal	x	N/A
Blizzaia 2	204	144	180	672	48	48	46	320	310	78%	16	Normal	x	N/A
Pious	120	84	96	384	40	45	50	440	173	70%	20	Normal	x	x
Pegase	228	156	204	744	50	50	48	340	325	80%	16	Normal	x	x
Type 103	192	108	144	552	50	52	50	420	238	82%	18	Normal	x	x
Type 150	192	120	156	588	50	52	52	440	236	84%	18	Normal	x	x
Zeria	204	132	180	648	52	52	52	400	272	82%	18	Normal	x	x
Numsekar	220	154	176	704	60	68	75	320	245	90%	14	Normal	x	x
Tiran	204	108	180	600	50	50	50	440	290	90%	20	Normal	x	x
Vals	240	180	228	828	52	50	50	380	330	82%	16	Normal	x	x
Type 105	216	144	192	696	52	52	52	400	272	84%	18	Normal	x	x
Korl	228	168	216	780	52	52	52	400	324	84%	16	Normal	x	x
Valiant	324	192	240	948	54	52	52	400	344	82%	16	Normal	x	x
Eldos	228	156	204	744	54	54	54	420	280	84%	18	Normal	x	x
Igel Eins H	250	175	200	800	60	68	75	440	216	72%	18	Normal	x	x
Zenith V	240	180	228	828	58	56	56	460	260	86%	20	Normal	x	x
Phantom	220	160	200	740	48	46	48	500	238	88%	16	Hover	N/A	x
Arms Only														
Hornet	N/A	50	N/A	100	N/A	30	N/A	N/A	72	70%	N/A	N/A	x	x
Spriggan	N/A	60	N/A	120	N/A	30	N/A	N/A	80	85%	N/A	N/A	x	x
Bizant II	N/A	150	N/A	150	N/A	38	N/A	N/A	55	55%	N/A	N/A	x	N/A
Sphinx	N/A	100	N/A	200	N/A	44	N/A	N/A	140	70%	N/A	N/A	x	x
Dasler Claw II	N/A	150	N/A	150	N/A	42	N/A	N/A	65	80%	N/A	N/A	x	x
Vampire	N/A	130	N/A	260	N/A	44	N/A	N/A	90	78%	N/A	N/A	x	x
Korl II	N/A	200	N/A	200	N/A	49	N/A	N/A	70	90%	N/A	N/A	x	N/A
Boggart	N/A	170	N/A	340	N/A	50	N/A	N/A	180	90%	N/A	N/A	x	x
Dasler Claw	N/A	216	N/A	216	N/A	58	N/A	N/A	76	86%	N/A	N/A	x	x
Dragon Fang	N/A	120	N/A	240	N/A	52	N/A	N/A	160	98%	N/A	N/A	x	x
Legs Only														
Garole	N/A	N/A	42	42	N/A	N/A	18	10	30	N/A	14	Treads	x	N/A
Zora 5A	N/A	N/A	60	60	N/A	N/A	44	N/A	45	N/A	16	Normal	x	N/A
Ours	N/A	N/A	62	62	N/A	N/A	35	10	42	N/A	16	Treads	x	x

Garole II	N/A	N/A	80	80	N/A	N/A	44	5	45	N/A	16	Treads	x	N/A
Prisomare II	N/A	N/A	150	150	N/A	N/A	35	N/A	60	N/A	12	Normal	x	N/A
Tiran II	N/A	N/A	200	200	N/A	N/A	58	N/A	90	N/A	16	Normal	x	N/A
Godwit	N/A	N/A	110	110	N/A	N/A	38	N/A	60	N/A	20	Hover	x	x
Mobile Weapons														
Prototype Clinton	200	N/A	N/A	200	30	N/A	N/A	400	150	N/A	15	Normal	x	x
K.O.N.G.	500	N/A	N/A	500	30	N/A	N/A	800	100	N/A	15	Normal	x	x
Clinton Type	310	N/A	N/A	310	28	N/A	N/A	950	220	N/A	16	Normal	x	x
T.C.K. Assault	300	N/A	N/A	300	65	N/A	N/A	800	150	N/A	15	Hover	x	x
Gloster	120	70	100	360	43	38	40	550	270	99%	10	Normal	x	x
Seaking	580	N/A	N/A	580	54	N/A	N/A	1000	250	N/A	21	Normal	x	x
Algem	300	140	200	780	65	55	60	750	385	99%	16	Normal	x	x
Buren	999	N/A	N/A	999	70	N/A	N/A	1500	300	N/A	16	Normal	x	x
Banyan	450	N/A	N/A	450	65	N/A	N/A	1250	250	N/A	19	Normal	x	x
Gavel	800	N/A	N/A	800	63	N/A	N/A	1500	280	N/A	21	Normal	x	x
Innova	600	N/A	N/A	600	75	N/A	N/A	1400	270	N/A	21	Normal	x	x
Gigas	600	N/A	N/A	600	40	N/A	N/A	2000	260	N/A	15	Normal	x	x

Part Type	Total	Class
Frame Parts	95	N/A
Complete Wanzer	76	N/A
Incomplete Wanzer	2	N/A
Arms Only	10	N/A
Legs Only	7	N/A
Support Parts	68	N/A
Computer	50	N/A
Backpack	9	N/A
Item	9	N/A
Attacking Parts	106	N/A
Machine Gun	26	Assault
Vulcan	2	Assault
Shotgun	5	Assault
Flamethrower	5	Assault
Rifle	22	Assault
Rod	5	Striker
Shield	6	N/A
Bazooka	9	Hybrid
Grenade Launcher	4	Hybrid
Missile Launcher	16	Missileer
Rocket Launcher	6	Missileer
Other Parts	12	N/A
Mobile Weapons	12	N/A
Overall	281	N/A

Name	Weapon Type	Damage	Equipped	Built-in	Location	Other
Mostro 3 SZ	Machine Gun	24 x 4	Yes	No	N/A	N/A
FV-24B	Vulcan	20 x 5	Yes	No	N/A	N/A
Circular	Shotgun	72 x 1	Yes	No	N/A	N/A
Joker	Flamethrower	75 x 1	Yes	No	N/A	N/A
Ziege	Rifle (Assault)	99 x 1	Yes	No	N/A	650 EXP per hit
Crusader	Rod	90 x 1	Yes	No	N/A	N/A
Hexa G3	Rifle (Sniper)	80 x 1	Yes	No	N/A	N/A
Rock Jack	Bazooka	95 x 1	Yes	No	N/A	N/A
Iguchi Type 702	Grenade Launcher	64 x 1	Yes	No	N/A	N/A
Donkey DX2	Missile Launcher	99 x 1	Yes	No	N/A	N/A
Albatross	Rocket Launcher	34 x 3	Yes	No	N/A	N/A
Tiran	Machine Gun	25 x 4	No	Yes	Arms	N/A
Type 67	Cannon	34 x 2	No	Yes	Arms	N/A
Spriggan	Shotgun	25 x 1	No	Yes	Arms	N/A
Boggart	Flamethrower	80 x 1	No	Yes	Arms	N/A
Dragon Fang	Punch	99 x 1	No	Yes	Arms	450 EXP per hit
Sphinx	Bazooka	58 x 1	No	Yes	Arms	N/A
Hard Blow	Punch	90 x 1	No	No	Arms	N/A
* Mobile weapon *	Machine Gun	23 x 5	No	Yes	Body	Mobile weapon
* Mobile weapon *	Machine Gun	45 x 4	No	Yes	Arms	Mobile weapon
Buren	Flamethrower	66 x 1	No	Yes	Body	Mobile weapon
Long Force	Cannon	88 x 1	No	Yes	Body	Mobile weapon
Algem	Cannon	65 x 1	No	Yes	Arms	Mobile weapon
Buren	Missile Launcher	23 x 4	No	Yes	Body	Mobile weapon

Name	Body	Arms	Legs	Total	Defense-B	Defense-A	Defense-L	Output	Weight
Giza 4C	65	40	55	200	20	16	18	107	55
Obadiah	64	39	54	196	20	16	18	106	71
Frost M37	67	41	57	206	22	18	20	109	61
Zenith V	62	38	52	190	25	20	23	108	55
Zebu T4	76	47	64	234	22	18	20	123	65
Vaje M13	74	46	63	229	22	18	20	122	58
Vigor M1	84	52	70	258	19	15	17	126	90
Zora C5	78	48	66	240	24	20	22	125	72
Kafir M1	88	54	74	270	25	20	23	145	78
Vaje M25	86	53	73	265	25	20	23	144	71
Warlus M2	97	59	81	296	21	17	20	146	80
Tall Dog 1	91	56	76	279	28	22	25	148	114
Giza 4G	100	62	85	309	27	22	24	164	90
Type 99A	98	61	83	303	26	22	24	163	117
Frost M40	103	64	88	319	30	24	26	166	99
Galumph 1	95	59	81	294	34	28	30	167	129
Kafir M2	113	70	96	349	29	23	26	186	104
Igel Eins	124	77	106	384	25	20	22	192	137
Warlus M3	116	72	99	359	32	25	29	189	115
Autel	107	67	91	332	37	29	33	187	106
Robust 1C	127	78	108	391	32	26	29	210	119
Hart Wind	124	76	106	382	31	25	28	209	144
Zeder T3	140	86	119	431	27	22	25	212	160
Zenith RV	121	74	103	372	41	33	37	211	121
Type 102A	141	87	120	435	34	27	31	232	133
Zebu T4S	138	85	118	426	33	26	30	231	119
Te Deum A3	155	96	132	479	29	23	26	239	180
Zora C9	145	90	124	449	37	30	34	235	147
Giza 5A	156	96	132	480	36	29	32	259	150
Hart Zahn	153	94	129	470	35	28	31	258	183
Moth VAS	172	106	145	529	31	25	27	262	155
Gaff A	148	91	125	455	46	37	41	262	203
Type 102B	172	106	145	529	39	31	35	289	169
Zebu T8	189	117	160	583	33	26	30	292	174
Torero	177	109	149	544	43	34	39	293	185
Zenith DV	163	101	138	503	50	39	44	290	171
Kafir M3	188	116	159	579	41	33	37	316	187
Qwagga M08	184	114	156	568	40	32	36	314	213
Frost M50	194	119	164	596	45	36	41	321	207
Degen T8	179	110	151	550	52	42	47	318	208
Robust 2A	205	126	174	631	43	34	39	347	207
Zaigaut	201	123	171	618	42	33	38	345	186
Moth VBS	226	139	191	695	37	29	33	350	214
Castigo U	195	120	165	600	55	43	50	349	221
Vaje M30	219	134	185	672	44	35	40	378	205
Zeal A1	245	151	208	755	38	31	35	384	235
Type 100A	230	141	195	707	50	40	45	386	298
Gaff B	212	130	180	652	57	46	52	386	296
Giza 5S	241	148	204	741	48	38	43	413	250
Zeal B1	265	163	224	815	41	32	37	417	257
Manege	248	152	210	762	53	42	47	423	331

Zenith X	229	141	194	705	61	48	55	415	255
Type 99B	255	157	216	785	49	39	44	446	312
Te Deum A6	286	176	242	880	43	34	38	461	342
Giaour G1	268	165	227	825	55	44	50	455	301
Degen T10	247	152	209	760	64	51	57	450	337
Type 102C	280	172	237	861	52	42	47	485	297
Zaigs A1	274	169	232	844	51	41	46	483	267
Igel Zwei	308	189	261	947	44	36	40	500	374
Giaour G3	288	177	244	886	57	46	52	492	327
Body Only									
Jaboa	223	N/A	N/A	223	45	N/A	N/A	380	97
Special Models									
Negus	65	40	55	200	20	16	18	107	61
Mythos B	236	145	200	726	47	37	42	411	226
Schakal B	266	163	225	817	66	53	60	487	304
Raven	280	172	237	861	52	42	47	485	297
Iyana Wanzer	280	172	237	861	52	42	47	485	297

Running Cost	MV	Type	Armor
33	0	2 Legs	Normal
26	0	2 Legs	Normal
34	0	2 Legs	Anti-Fire
33	0	2 Legs	Anti-Shock
59	0	2 Legs	Normal
47	0	2 Legs	Normal
63	1	Treads	Anti-Pierce
62	0	2 Legs	Anti-Fire
87	0	2 Legs	Normal
71	0	2 Legs	Normal
90	0	2 Legs	Anti-Pierce
102	0	4 Legs	Anti-Fire
117	0	2 Legs	Normal
94	0	2 Legs	Normal
124	0	2 Legs	Anti-Fire
130	0	4 Legs	Anti-Shock
162	0	2 Legs	Normal
177	1	Treads	Anti-Pierce
172	0	2 Legs	Anti-Fire
157	2	Tires	Anti-Shock
201	0	2 Legs	Normal
161	0	2 Legs	Normal
209	0	2 Legs	Anti-Pierce
206	0	2 Legs	Anti-Shock
242	0	2 Legs	Normal
193	0	2 Legs	Normal
264	1	Treads	Anti-Pierce
257	0	2 Legs	Anti-Fire
289	0	2 Legs	Normal
232	0	2 Legs	Normal
301	0	2 Legs	Anti-Pierce
326	0	4 Legs	Anti-Shock
369	0	2 Legs	Normal
384	0	2 Legs	Anti-Pierce
371	2	Tires	Anti-Fire
376	0	2 Legs	Anti-Shock
428	0	2 Legs	Normal
343	0	2 Legs	Normal
453	0	2 Legs	Anti-Fire
437	0	2 Legs	Anti-Shock
494	0	2 Legs	Normal
396	0	2 Legs	Normal
514	0	2 Legs	Anti-Pierce
503	0	2 Legs	Anti-Shock
452	0	2 Legs	Normal
587	0	2 Legs	Anti-Pierce
598	0	Tires	Anti-Fire
634	0	4 Legs	Anti-Shock
685	0	2 Legs	Normal
712	0	2 Legs	Anti-Pierce
799	0	4 Legs	Anti-Fire

699	0	2 Legs	Anti-Shock
620	0	2 Legs	Normal
845	1	Treads	Anti-Pierce
821	0	2 Legs	Anti-Fire
790	0	2 Legs	Anti-Shock
871	0	2 Legs	Normal
697	0	2 Legs	Normal
951	1	Treads	Anti-Pierce
924	0	2 Legs	Anti-Fire
284	N/A	N/A	Anti-Shock
50	0	2 Legs	Normal
548	0	2 Legs	Normal
888	0	2 Legs	Anti-Shock
1264	0	2 Legs	Normal
1699	0	2 Legs	Normal

Part Type	Total	Class
Frame Parts	66	N/A
Complete Wanzer	65	N/A
Body Only	1	N/A
Support Parts	67	N/A
Computer	16	N/A
Backpack	30	N/A
Item	21	N/A
Attacking Parts	213	N/A
Machine Gun	15	Assault
Shotgun	15	Assault
Flamethrower	15	Assault
Rifle	15	Assault
Bazooka	15	Hybrid
Cannon	15	Hybrid
Knuckle	15	Striker
Rod	15	Striker
Shield	17	N/A
Grenade Launcher	15	Missileer
Missile Launcher	15	Missileer
Anti-Air Missile	16	Missileer
Rocket Launcher	15	Missileer
Anti-Air Rocket	15	Missileer
Overall	346	N/A

Name	Weapon Type	Damage	Equipped	Built-in	Location	Other
Opfer GV	Machine Gun	34 x 9	Yes	No	N/A	N/A
Covet	Shotgun	37 x 8	Yes	No	N/A	N/A
Fire Ant S	Flamethrower	76 x 4	Yes	No	N/A	N/A
Bassoon	Rifle	212 x 1	Yes	No	N/A	N/A
Burgiba	Bazooka	236 x 1	Yes	No	N/A	N/A
Delta 120	Cannon	99 x 3	Yes	No	N/A	N/A
Keen Edge	Knuckle	95 x 1	Yes	No	N/A	add to Hard Blow
Great Saber	Rod	109 x 1	Yes	No	N/A	add to Hard Blow
GL-210M1	Grenade Launcher	123 x 1	Yes	No	N/A	N/A
Red Crow	Missile Launcher	233 x 1	Yes	No	N/A	N/A
Plaver SS	Anti-Air Missile	79 x 3	Yes	No	N/A	N/A
Fire Owl	Rocket Launcher	62 x 5	Yes	No	N/A	N/A
Sky Myna S	Anti-Air Rocket	52 x 6	Yes	No	N/A	N/A
30mm Toer	Machine Gun	42 x 6	No	Yes	Body	N/A
Waiden BZ	Bazooka	162 x 1	No	Yes	Body	N/A
75mm Cannon	Cannon	75 x 3	No	Yes	Body	N/A
Type 100 MG	Machine Gun	38 x 6	No	Yes	Arms	N/A
Grop 30mm	Shotgun	37 x 8	No	Yes	Arms	N/A
Firerock	Flamethrower	38 x 4	No	Yes	Arms	N/A
AT400RF	Rifle	41 x 1	No	Yes	Arms	N/A
Talon M9	Bazooka	71 x 1	No	Yes	Arms	N/A
56mm Etwa	Cannon	39 x 3	No	Yes	Arms	N/A
Raven Claw	Punch	236 x 1	No	Yes	Arms	N/A
Neco	Punch	236 x 1	No	Yes	Arms	N/A
Kaeru	Punch	236 x 1	No	Yes	Arms	N/A
Wrentit L	Missile Launcher	124 x 2	No	Yes	Arms	N/A
Type 99 BR	Rocket Launcher	48 x 6	No	Yes	Arms	N/A
Hard Blow	Punch	127 x 1	No	No	Arms	N/A

Name	Body	Arms	Legs	Total	Output	Weight	Accuracy	Evasion	MV	Type	Armor
Assault Class											
Jinyo Mk.110	887	553	730	2723	254	157	105%	47%	3	2 Legs	20%
Gaety	887	667	882	3103	254	157	105%	24%	3	4 Legs	40%
Kyojun Mk.107	1071	667	730	3135	254	157	105%	47%	3	2 Legs	40%
Shunwang 1	1207	752	730	3441	254	157	105%	47%	3	4 Legs	20%
Beine Drei	1207	752	994	3705	254	157	74%	24%	3	2 Legs	40%
Kyokei Mk.108	887	667	730	2951	220	135	73%	35%	4	2 Legs	40%
PAW2 Prov	950	718	783	3169	253	158	94%	47%	4	Hover	60%
Yongsai 3	1292	809	1065	3975	253	158	66%	24%	4	2 Legs	40%
Tieqi 4	1107	617	806	3147	287	175	88%	24%	5	2 Legs	60%
Sniper Class											
Recson M4F	720	448	595	2211	269	178	147%	35%	3	2 Legs	60%
PAW1 Pare	720	448	718	2334	269	178	103%	35%	3	2 Legs	40%
Grille Sechs	979	448	595	2470	269	178	103%	47%	3	2 Legs	40%
Shunyo Mk.111	979	448	718	2593	269	178	147%	47%	3	2 Legs	20%
Shangdi 1	979	610	595	2794	269	178	147%	35%	3	2 Legs	20%
Missileer Class											
Drake M2C	762	480	626	2348	344	168	126%	24%	2	2 Legs	60%
Meledyne M1	762	480	626	2348	344	168	126%	35%	2	2 Legs	60%
Enyo Mk.109	762	480	756	2478	344	168	126%	47%	2	2 Legs	20%
Foura M12A	762	653	852	2920	344	168	60%	24%	2	2 Legs	40%
Genie	919	579	852	2929	344	168	60%	47%	2	2 Legs	20%
Laiying 1	919	653	852	3075	344	168	60%	35%	2	2 Legs	20%
Uisk	1036	653	852	3194	344	168	88%	24%	2	2 Legs	40%
Mingtian 1	1036	653	852	3194	344	168	88%	24%	2	2 Legs	40%
Striker Class											
Kasel M2	1461	762	1002	3987	206	128	52%	47%	6	2 Legs	40%
Grapple M1	1211	919	1002	4051	206	128	37%	47%	6	2 Legs	20%
Zeros	1211	919	1209	4258	206	128	25%	24%	6	2 Legs	40%
Tiandong 3	1211	1036	1209	4492	206	128	37%	24%	6	2 Legs	40%
Raupe Vier	1647	762	1363	4534	206	128	25%	24%	6	2 Legs	60%
Wude 3	1461	1036	1002	4535	206	128	52%	24%	6	Hover	60%
Lenghe 1	1647	1036	1363	5082	206	128	25%	47%	6	2 Legs	20%
Hybrid Class											
Qibing 0	1423	894	1171	4382	231	137	37%	24%	5	2 Legs	60%
Zenith RV	1604	894	1171	4563	231	137	25%	47%	5	2 Legs	20%
Special Models											
Hoshun Mk.112	1661	1065	1420	5211	350	122	126%	59%	5	2 Legs	60%

Booster	Dash
7	3
4	5
7	4
4	5
6	5
7	3
0	0
6	5
7	4
7	4
7	3
7	4
7	4
7	4
7	4
6	3
7	5
7	4
7	4
6	5
6	3
6	5
7	4
6	5
7	3
6	5
6	5
0	0
7	4
6	5
7	4
7	5

Part Type	Total	Class
Frame Parts	32	N/A
Complete Wanzer	32	N/A
Support Parts	34	N/A
Computer	10	N/A
Backpack	13	N/A
Item	11	N/A
Attacking Parts	56	N/A
Machine Gun	6	Assault
Shotgun	5	Assault
Flamethrower	5	Assault
Rifle	6	Sniper
Beam	1	Sniper
Knuckle	6	Striker
Pile Bunker	5	Striker
Rod	5	Striker
Shield	6	N/A
Missile Launcher	6	Missileer
Grenade Launcher	5	Missileer
Overall	122	N/A

Name	Weapon Type	Damage	Equipped	Built-in	Location	Other
Arc Barrel 4	Machine Gun	21 x 10	Yes	No	N/A	N/A
Desoto M300	Shotgun	22 x 12	Yes	No	N/A	N/A
Hot Gazel	Flamethrower	33 x 4	Yes	No	N/A	7, 11 shot option
Iguchi Type 11	Rifle	117 x 1	Yes	No	N/A	N/A
Heavy Particle Gun	Beam	250 x 1	Yes	No	N/A	N/A
Fatal Buster	Knuckle	156 x 1	Yes	No	N/A	N/A
Last Stake	Pile Bunker	129 x 1	Yes	No	N/A	N/A
Venus	Rod	115 x 1	Yes	No	N/A	N/A
Bjariger	Missile Launcher	148 x 1	Yes	No	N/A	N/A
Wild GGR	Grenade Launcher	126 x 1	Yes	No	N/A	N/A
Hard Blow	Punch	25 x 1	No	No	Arms	N/A
(Max Rank)						
Arc Barrel 4	Machine Gun	73 x 10	Yes	No	N/A	N/A
Desoto M300	Shotgun	77 x 12	Yes	No	N/A	N/A
Hot Gazel	Flamethrower	115 x 4	Yes	No	N/A	7, 11 shot option
Iguchi Type 11	Rifle	409 x 1	Yes	No	N/A	N/A
Heavy Particle Gun	Beam	875 x 1	Yes	No	N/A	N/A
Fatal Buster	Knuckle	737 x 1	Yes	No	N/A	135% bonus
Last Stake	Pile Bunker	609 x 1	Yes	No	N/A	135% bonus
Venus	Rod	543 x 1	Yes	No	N/A	135% bonus
Bjariger	Missile Launcher	518 x 1	Yes	No	N/A	N/A
Wild GGR	Grenade Launcher	441 x 1	Yes	No	N/A	N/A
Hard Blow	Punch	119 x 1	No	No	Arms	136% bonus

Name	Body	Arms	Legs	Total	Output	Weight	Accuracy	Evasion-T
Zenith	340	170	230	910	260	164	10%	25%
Blizzaia L	340	170	230	910	260	170	10%	25%
Husky Mk. IV	570	285	380	1520	300	186	10%	19%
Quint	560	280	375	1495	300	186	10%	19%
Gust 500	640	260	330	1490	310	304	20%	16%
Stork Mk. IV	400	200	270	1070	300	158	-10%	46%
Giza	560	280	370	1490	320	175	0%	1%
Wildgoat	400	200	270	1070	340	130	-30%	-50%
Valiant F	680	340	450	1810	420	174	-30%	-50%
Recsys	270	135	180	720	280	200	14%	2%
Recsys V	450	225	300	1200	330	238	16%	2%
Husky Mk. V	780	390	520	2080	360	214	10%	14%
Mareraid	780	390	520	2080	350	208	10%	22%
Cicada II	880	440	590	2350	350	222	12%	16%
Perzea	750	375	500	2000	350	182	-10%	43%
Crabesant	780	390	520	2080	390	198	0%	1%
Giza 2	630	315	420	1680	420	208	0%	1%
Calm 200	900	450	600	2400	380	172	-20%	12%
Zeder	880	480	640	2480	460	184	-30%	-60%
Ratmount	920	520	705	2665	500	205	-30%	-50%
Tatou	590	295	390	1570	340	186	-10%	53%
Giaour	630	315	420	1680	360	244	18%	2%
Type 65X	800	400	530	2130	400	310	10%	18%
Type 90	990	495	660	2640	430	222	10%	16%
Quint F	980	490	650	2610	420	234	10%	16%
Zeria II	1150	575	770	3070	440	246	10%	18%
Quint G	1100	550	730	2930	450	244	10%	16%
Novaraid	1200	580	800	3160	440	236	10%	15%
Husky S	1200	600	700	3100	480	234	10%	12%
Stork Mk. V	1020	510	600	2640	410	198	-10%	40%
Avenir	980	490	650	2610	460	219	0%	2%
Tempest 100	1200	600	800	3200	498	214	-20%	15%
Zelt	1040	520	690	2770	490	184	-20%	-25%
Valiant G	1100	620	840	3180	560	212	-30%	-50%
Zeder T	1240	690	920	3540	600	242	-30%	-57%
Vaje	850	425	570	2270	420	240	-10%	51%
Type 150	810	405	540	2160	440	300	24%	2%
Giaour F	870	450	580	2350	470	328	20%	2%
Grille Sechs	980	490	650	2610	500	334	26%	2%
Vegaraid	1300	650	860	3460	480	258	10%	13%
Blizzaia L2	1400	700	930	3730	500	258	10%	16%
Type 90X	1350	725	970	3770	505	264	10%	20%
Zora B2	1400	700	930	3730	510	247	10%	26%
Prisomare	1380	690	720	3480	480	216	-10%	37%
Crabesant 2	1440	720	960	3840	520	232	0%	1%
Avenir 2	1530	765	1020	4080	550	248	0%	2%
Gavial	1480	790	1050	4110	540	206	-20%	-27%
Wildgoat II	1460	760	1010	3990	640	258	-30%	-50%
Frost C	1580	815	1090	4300	640	273	-30%	-50%
Valiant G3	1580	825	1100	4330	710	220	-30%	-60%
Vaje M10	1000	600	670	2870	480	262	-10%	46%

U-Recson	980	490	650	2610	500	340	28%	2%
Type 150X	1100	550	730	2930	540	368	24%	9%
Zenith V	1540	770	1025	4105	530	288	10%	11%
Blizzaia S	1600	800	1070	4270	580	322	10%	18%
Prosion	1400	700	920	3720	520	228	-10%	34%
Giza 2A	1620	840	1120	4420	580	268	0%	1%
Crabesant R	1700	900	1200	4700	620	294	0%	1%
Uisk	1660	870	1160	4560	600	236	-20%	-25%
Gaety	1760	940	1280	4920	700	262	-20%	-27%
Zeder T3	1660	900	1200	4660	760	276	-30%	-60%
Frost M	1740	990	1330	5050	840	322	-30%	-48%
Tatou 2	1380	690	900	3660	530	288	-10%	43%
Arms Only								
Hornet	N/A	410	N/A	820	N/A	400	20%	N/A
Hornet II	N/A	520	N/A	1040	N/A	520	24%	N/A
Pheasant II	N/A	600	N/A	1200	N/A	320	0%	N/A
Pheasant III	N/A	850	N/A	1700	N/A	440	0%	N/A
Vampire	N/A	640	N/A	1280	N/A	520	16%	N/A
Minotaur	N/A	640	N/A	1280	N/A	600	24%	N/A
Legs Only								
Pegase	N/A	N/A	400	400	N/A	50	N/A	0%
Pegase Mk.II	N/A	N/A	900	900	N/A	80	N/A	0%
Jagdhund	N/A	N/A	500	500	N/A	50	N/A	15%
Special Models								
Zhelanie II	1100	550	730	2930	450	161	10%	12%
Zhelanie III	1500	750	1000	4000	520	165	10%	10%
Oborona II	1600	800	1070	4270	640	280	-20%	-49%
Vyzov IV	1100	550	730	2930	580	250	14%	2%
Grille Sechs H	1100	550	730	2930	620	344	30%	30%
Vyzov IV Rog	1100	550	730	2930	620	320	30%	30%
Zaigaut 304	1380	690	920	3680	530	158	-10%	31%
Zenith RV	1440	720	960	3840	710	115	10%	35%

MV	Type	E.C.	U.S.N.
6	2 Legs	x	N/A
6	2 Legs	N/A	x
6	2 Legs	N/A	x
6	2 Legs	x	N/A
7	2 Legs	x	x
6	2 Legs	x	N/A
4	2 Legs	x	x
2	2 Legs	x	N/A
2	2 Legs	x	N/A
4	2 Legs	N/A	x
4	2 Legs	N/A	x
7	2 Legs	N/A	x
7	2 Legs	x	N/A
7	2 Legs	x	x
6	2 Legs	x	N/A
5	2 Legs	x	x
5	2 Legs	x	x
4	2 Legs	N/A	x
3	2 Legs	x	N/A
3	2 Legs	x	N/A
6	2 Legs	x	N/A
5	2 Legs	N/A	x
6	2 Legs	x	N/A
7	2 Legs	N/A	x
7	2 Legs	x	N/A
7	2 Legs	x	N/A
7	2 Legs	N/A	x
8	2 Legs	x	N/A
7	2 Legs	N/A	x
7	2 Legs	x	N/A
5	2 Legs	x	x
4	2 Legs	N/A	x
3	2 Legs	x	N/A
3	2 Legs	x	x
4	2 Legs	x	x
7	2 Legs	x	N/A
6	2 Legs	N/A	x
6	2 Legs	N/A	x
6	2 Legs	x	N/A
8	2 Legs	x	N/A
8	2 Legs	N/A	x
8	2 Legs	x	N/A
8	2 Legs	N/A	x
8	2 Legs	x	N/A
6	2 Legs	x	x
6	2 Legs	x	x
3	2 Legs	x	N/A
4	2 Legs	x	x
4	2 Legs	N/A	x
4	2 Legs	x	N/A
8	2 Legs	x	N/A

6	2 Legs	N/A	x
6	2 Legs	x	x
8	2 Legs	x	N/A
5	2 Legs	x	N/A
8	2 Legs	x	N/A
6	2 Legs	x	N/A
6	2 Legs	x	N/A
4	2 Legs	x	N/A
4	2 Legs	x	N/A
4	2 Legs	x	N/A
5	2 Legs	x	N/A
8	2 Legs	x	N/A
N/A	N/A	x	N/A
N/A	N/A	x	x
N/A	N/A	x	N/A
N/A	N/A	x	N/A
N/A	N/A	x	N/A
N/A	N/A	N/A	x
6	Hover	x	N/A
8	Hover	x	x
8	4 Legs	x	x
8	2 Legs	x	N/A
8	2 Legs	N/A	x
4	2 Legs	x	x
6	2 Legs	x	x
8	2 Legs	x	N/A
8	2 Legs	x	x
8	2 Legs	N/A	x
8	2 Legs	N/A	x

Part Type	Total	Class
Frame Parts	80	N/A
Complete Wanzer	71	N/A
Arms Only	6	N/A
Legs Only	3	N/A
Support Parts	78	N/A
Backpack	55	N/A
Item	23	N/A
Attacking Parts	95	N/A
Machine Gun	18	Assault
Shotgun	17	Assault
Rifle	12	Sniper
Bazooka	7	Sniper
Knuckle	3	Jammer
Pile Bunker	3	Jammer
Rod	4	Jammer
Shield	9	N/A
Missile Launcher	13	Missileer
Grenade Launcher	4	Grenadier
Rocket Launcher	5	Grenadier
Overall	253	N/A

Name	Weapon Type	Damage	Equipped	Built-in	Location	Other
FV-24B	Machine Gun	30 x 10	Yes	No	N/A	N/A
Black Stone	Shotgun	30 x 10	Yes	No	N/A	N/A
Firebird	Rifle	333 x 1	Yes	No	N/A	N/A
Rock Jack	Bazooka	180 x 1	Yes	No	N/A	60 x 4 blast
Soul Buster	Knuckle	164 x 1	Yes	No	N/A	N/A
Last Stake	Pile Bunker	180 x 1	Yes	No	N/A	N/A
Ogon F	Rod	200 x 1	Yes	No	N/A	N/A
Paraina	Missile Launcher	480 x 1	Yes	No	N/A	N/A
Skua G	Grenade Launcher	392 x 1	Yes	No	N/A	N/A
Egret	Rocket Launcher	408 x 1	Yes	No	N/A	N/A
Vampire	Machine Gun	22 x 10	No	Yes	Arms	N/A
Hornet II	Bazooka	160 x 1	No	Yes	Arms	50 x 4 blast
Pheasant III	Missile Launcher	62 x 6	No	Yes	Arms	N/A
Minotaur	Rocket Launcher	480 x 1	No	Yes	Arms	N/A

Name	Body	Arms	Legs	Total	Defense-B	Defense-A	Defense-L	Output
Assault Class								
Frost	2581	1426	1998	7431	36	36	36	1633
Frost C	719	398	557	2072	48	44	44	637
Frost HW	2792	1541	2162	8036	64	60	64	1864
Blizzaia	2792	1541	2162	8036	52	44	44	1747
Blizzaia L	2564	1417	1982	7380	52	44	44	1691
Gust	2442	1344	1895	7025	16	16	16	1610
Storm	2644	1452	2052	7600	40	24	32	1781
Vapor	2446	1345	1898	7034	32	16	32	1622
Vapor 2	2224	1224	1727	6399	24	16	20	1610
Warlus	2581	1426	1998	7431	36	36	36	1670
Warlus LW	2294	1268	1776	6606	36	36	36	1670
Strife	2792	1541	2162	8036	36	44	44	1659
Strife 2	3011	1661	2329	8662	40	48	44	1774
Zenith	2581	1426	1998	7431	32	32	32	1711
Zeria	2792	1541	2162	8036	36	44	48	1796
Zenith V	1052	583	814	3032	40	48	48	853
Zenith DV	2994	1653	2317	8617	44	48	48	1856
Zenith RV	2680	1481	2074	7716	44	48	48	1758
Gunner Class								
Recson	2320	1302	1794	6718	4	4	4	1832
U-Recson	2218	1240	1716	6414	12	4	8	1832
H-Recson	2509	1408	1938	7263	20	12	12	1963
H-Recson AP	2509	1408	1938	7263	20	16	16	1934
Kyojun	2320	1302	1794	6718	14	14	14	1850
Kyojun LT	2062	1157	1595	5971	14	14	14	1850
Kyojun A	2509	1408	1938	7263	22	22	22	1844
Kyojun B	2509	1408	1938	7263	30	34	34	1844
Grille Sechs	2442	1344	1895	7025	24	20	20	2318
Grille Sechs D	1855	1022	1442	5341	24	16	16	2307
Grille Sechs H	2712	1490	2105	7797	40	36	36	2524
Jammer Class								
Uisk	2320	1302	1794	6718	8	8	8	1720
Uisk II	2509	1408	1938	7263	24	20	16	1844
Uisk II SP	2718	1526	2100	7870	40	40	28	1981
Schakal	2320	1302	1794	6718	8	8	8	1722
Schakal LW	2062	1157	1595	5971	8	8	8	1722
Schakal B	2509	1408	1938	7263	16	20	16	1710
Schakal C	2718	1526	2100	7870	16	24	20	1637
Desmatz	320	177	248	922	20	20	20	660
Desmatz N	2055	1121	1608	5905	28	24	24	2575
Desmatz M	2055	1121	1608	5905	28	24	24	2745
Death Mantis	1232	673	960	3538	52	44	44	1651
Death Mantis DD	2143	1169	1676	6157	76	68	68	2575
Desmatz SH	553	304	402	1563	32	28	20	992
Argiope	1083	591	747	3012	36	28	20	1666
Argiope S	1811	987	1211	4996	36	28	20	2590
Argiope L	1903	1035	1283	5256	36	28	20	2590
Launcher Class								
Cheyenne	2055	1121	1608	5905	16	16	16	1965
Cheyenne F	2223	1212	1738	6385	40	28	36	2184

Cheyenne TX	1925	1047	1506	5525	32	24	28	1989
Enyo	2055	1121	1608	5905	12	12	12	1974
Enyo LT	1827	997	1429	5250	12	12	12	1974
Enyo 2	2223	1212	1738	6385	20	28	24	1968
Enyo 3	2223	1212	1738	6385	28	32	36	1968
Luftrauber	2581	1426	1998	7431	44	40	40	2827
Luftpanger	2390	1319	1847	6875	52	40	44	2647
Luftritter	2806	1549	2173	8077	44	44	40	3358
Mechanic Class								
Eldos	2202	1229	1710	6370	24	24	24	1832
Eldos A	2383	1326	1852	6887	40	36	36	1963
Eldos B	2383	1326	1852	6887	40	40	44	1844
Eldos 2	2187	1218	1700	6323	40	40	44	1844
Giza	2202	1229	1710	6370	16	16	16	1832
Giza LW	1957	1092	1520	5661	16	16	16	1832
Giza 2	2202	1229	1710	6370	20	24	24	1827
Bes A	2396	1334	1861	6925	28	28	32	1827
Bes B	2202	1229	1710	6370	32	32	36	1827
Crustacia	2709	1496	2111	7812	44	40	40	2488
Cancer	2462	1360	1918	7100	44	52	44	2346
Carapace	2949	1625	2296	8495	52	52	44	2679
Striker Class								
Numsekar	2709	1496	2111	7812	20	20	20	1280
Enforcer	2015	1113	1571	5812	28	28	24	1277
Mungoss	2935	1616	2284	8451	32	36	28	1363
Mungoss G	3176	1752	2475	9155	40	44	36	1466
Scintilla	2709	1496	2111	7812	20	20	20	1274
Scintilla LW	2408	1330	1876	6944	20	20	20	1274
Black Knight	2935	1616	2284	8451	20	36	28	1255
Black Knight 2	3176	1752	2475	9155	32	44	36	1263
Grapple	2709	1496	2111	7812	56	56	56	1391
Grapple F	2586	1428	2018	7460	52	56	48	1394
Grapple FS	2487	1374	1939	7174	48	56	48	1386
Grapple FS2	2427	1342	1891	7002	48	56	48	1386
Grapple EX	2935	1616	2284	8451	64	64	56	1446
Grapple X	3176	1752	2475	9155	60	64	56	1472
Grapple X2	3176	1752	2475	9155	68	72	64	1541
Body Only								
Vaje	691	N/A	N/A	691	24	N/A	N/A	785
Vaje AP	2868	N/A	N/A	2868	28	N/A	N/A	2241
Vaje AS	2390	N/A	N/A	2390	28	N/A	N/A	2056
Vaje AF	2806	N/A	N/A	2806	36	N/A	N/A	2287
T-3 Terror Wolf	3454	N/A	N/A	3454	92	N/A	N/A	2786
Arms Only								
Zenith RV2	N/A	1785	N/A	3570	N/A	40	N/A	N/A
Dasler Claw 0	N/A	913	N/A	1826	N/A	40	N/A	N/A
Dasler Claw	N/A	1713	N/A	3426	N/A	40	N/A	N/A
Legs Only								
Bauers	N/A	N/A	1710	1710	N/A	N/A	8	N/A
Bauers HS	N/A	N/A	1520	1520	N/A	N/A	8	N/A
Bauers F	N/A	N/A	1710	1710	N/A	N/A	16	N/A
Coga R2	N/A	N/A	1710	1710	N/A	N/A	4	N/A

Coga R2 HS	N/A	N/A	1520	1520	N/A	N/A	4	N/A
Coga R2 Mk.II	N/A	N/A	1852	1852	N/A	N/A	12	N/A
Special Models								
Vyzov	3303	1842	2573	9560	64	64	64	2474
Glen's Zenith	1302	696	993	3687	32	32	32	1086

Weight	Accuracy	Evasion-T	MV	Type
1240	0%	8%	8	2 Legs
500	4%	10%	7	2 Legs
1599	4%	2%	8	2 Legs
1406	8%	12%	8	2 Legs
1230	8%	12%	8	2 Legs
1130	0%	12%	8	2 Legs
1365	4%	10%	9	2 Legs
1127	0%	12%	8	2 Legs
945	4%	14%	8	2 Legs
1276	2%	-2%	8	2 Legs
1078	2%	-2%	8	2 Legs
1450	10%	0%	9	2 Legs
1549	6%	-2%	8	2 Legs
1313	2%	6%	8	2 Legs
1489	6%	2%	8	2 Legs
734	6%	8%	7	2 Legs
1668	10%	6%	8	2 Legs
1257	10%	10%	8	2 Legs
1345	12%	-16%	4	2 Legs
1224	20%	-14%	4	2 Legs
1533	20%	-14%	5	2 Legs
2186	16%	-14%	4	2 Legs
1368	10%	-16%	4	2 Legs
1155	10%	-16%	4	2 Legs
1550	18%	-14%	5	2 Legs
1659	14%	-16%	5	2 Legs
1616	20%	2%	4	2 Legs
1472	24%	2%	5	2 Legs
2140	20%	-2%	4	2 Legs
1203	-8%	20%	6	2 Legs
1366	-4%	22%	7	2 Legs
1554	-8%	18%	6	2 Legs
1225	-12%	22%	6	2 Legs
1039	-12%	22%	6	2 Legs
1392	-8%	24%	7	2 Legs
1490	-12%	18%	7	2 Legs
364	8%	32%	5	4 Legs
1414	12%	34%	6	4 Legs
1686	12%	34%	6	4 Legs
1259	16%	30%	7	4 Legs
2309	16%	26%	7	4 Legs
550	12%	34%	5	4 Legs
878	16%	36%	6	4 Legs
1270	16%	36%	6	4 Legs
1322	16%	36%	6	4 Legs
1111	-16%	-24%	4	2 Legs
1349	-12%	-24%	5	2 Legs

1051	-8%	-22%	4	2 Legs
1107	-16%	-22%	4	2 Legs
944	-16%	-22%	4	2 Legs
1254	-16%	-22%	5	2 Legs
1340	-12%	-22%	4	2 Legs
1762	8%	18%	8	Hover
1637	8%	22%	9	Hover
2583	4%	14%	8	Hover
1120	-8%	-16%	6	2 Legs
1270	-4%	-16%	7	2 Legs
1352	0%	-14%	6	2 Legs
1173	0%	-14%	6	2 Legs
1093	-6%	-16%	6	2 Legs
929	-6%	-16%	6	2 Legs
1159	2%	-16%	7	2 Legs
1242	-2%	-16%	6	2 Legs
1242	2%	-14%	6	2 Legs
1501	0%	20%	7	2 Legs
1371	-4%	22%	7	2 Legs
1720	-4%	22%	7	2 Legs
872	-32%	16%	8	2 Legs
788	-32%	16%	9	2 Legs
981	-32%	18%	9	2 Legs
1123	-32%	16%	8	2 Legs
850	-36%	16%	8	2 Legs
716	-36%	16%	8	2 Legs
960	-36%	18%	9	2 Legs
1088	-36%	16%	8	2 Legs
1309	-24%	8%	8	2 Legs
1098	-24%	10%	9	2 Legs
1014	-24%	8%	10	2 Legs
966	-24%	8%	10	2 Legs
1387	-24%	6%	9	2 Legs
1491	-24%	4%	8	2 Legs
1615	-24%	0%	8	2 Legs
305	N/A	0%	N/A	N/A
875	N/A	0%	N/A	N/A
748	N/A	0%	N/A	N/A
985	N/A	0%	N/A	N/A
959	N/A	0%	N/A	N/A
614	0%	N/A	N/A	N/A
270	-16%	N/A	N/A	N/A
436	0%	N/A	N/A	N/A
303	N/A	4%	8	Hover
300	N/A	4%	9	Hover
412	N/A	6%	9	Hover
234	N/A	0%	8	4 Legs

231	N/A	0%	9	4 Legs
281	N/A	4%	9	4 Legs
1905	12%	32%	9	2 Legs
983	24%	22%	10	2 Legs

Part Type	Total	Class
Frame Parts	98	N/A
Complete Wanzer	84	N/A
Body Only	5	N/A
Arms Only	3	N/A
Legs Only	6	N/A
Support Parts	26	N/A
Backpack	9	N/A
Item	17	N/A
Attacking Parts	213	N/A
Machine Gun	18	Assault
Shotgun	18	Assault
Flamethrower	13	Assault
Gatling Gun	20	Gunner
Rifle	18	Gunner
Bazooka	20	Gunner
Knuckle	16	Striker
Pile Bunker	16	Striker
Rod	16	Striker
Shield	13	Striker
Missile Launcher	21	Launcher
Grenade Launcher	12	Launcher
Rocket Launcher	12	Launcher
Overall	337	N/A
(With visual changes)		
Support Parts	42	N/A
Backpack	25	N/A
Overall	353	N/A

Name	Weapon Type	Damage	Equipped	Built-in	Location	Other
Grave 2	Machine Gun	47 x 9	Yes	No	N/A	N/A
Covet V200	Shotgun	32 x 13	Yes	No	N/A	N/A
Fire Ant F	Flamethrower	89 x 4	Yes	No	N/A	N/A
Burchel F	Gatling Gun	21 x 26	Yes	No	N/A	N/A
Firebird 2	Rifle	367 x 1	Yes	No	N/A	1 penetration
Burgiba 2	Bazooka	258 x 1	Yes	No	N/A	197 blast
Soul Buster 2	Knuckle	230 x 1	Yes	No	N/A	1 attack
Battle Tusk 2	Pile Bunker	266 x 1	Yes	No	N/A	1 attack
Crusader II EX	Rod	333 x 1	Yes	No	N/A	1 attack
SP06	Shield	130 x 1	Yes	No	N/A	N/A
Magic Box 2B	Missile Launcher	314 x 3	Yes	No	N/A	1 minimum range
Wis Horn	Grenade Launcher	1072 x 1	Yes	No	N/A	1 area effect
Albatross S	Rocket Launcher	1072 x 1	Yes	No	N/A	1 area effect
Dasler Claw	Knuckle (Punch)	204 x 1	No	Yes	Arms	30 melee critical
Hard Blow	Knuckle (Punch)	102 x 1	No	No	Arms	N/A

Name	Body	Arms	Legs	Total	Output	Weight	Accuracy
Zephyr A	200	100	140	540	215	125	100,00%
Zephyr B	300	110	180	700	320	200	100,00%
Husky	600	225	400	1450	315	230	95,00%
Uisk	600	225	400	1450	315	230	95,00%
Frost	350	150	250	900	335	210	100,00%
Grapple	500	200	350	1250	385	245	90,00%
Giza	700	280	490	1750	325	250	95,00%
Zephyr C	400	160	300	1020	430	250	100,00%
Kehei	550	225	385	1385	550	350	95,00%
Enyo	800	360	560	2080	410	300	100,00%
Zephyr D	600	300	420	1620	580	375	100,00%
Grille Sechs	800	350	560	2060	600	405	97,50%
Grapple 2	1100	420	750	2690	700	465	90,00%
Zephyr E	900	315	585	2115	830	530	100,00%
Zephyr F	1000	350	650	2350	1025	625	100,00%
Tiran	1000	350	680	2380	960	640	100,00%
Desmatz	1300	520	980	3320	1085	715	95,00%
Vyzov	1200	480	840	3000	960	640	95,00%
Zephyr G	1350	500	850	3200	1200	820	95,00%
Desmatz II	1600	720	1200	4240	1220	770	90,00%
Zenith	1200	450	775	2875	1140	770	100,00%
Anakuma	1200	420	780	2820	1200	815	100,00%
Giza Mk. II	2500	1000	1750	6250	1240	1000	90,00%
Grapple 3	1900	700	1300	4600	1400	930	80,00%
Zephyr EX	1600	640	1120	4000	1450	995	95,00%
Grille Sechs B	2000	800	1400	5000	1475	1040	95,00%
Husky Rev. 2	2750	1250	2050	7300	1575	1280	90,00%
Uisk Rev. 2	2750	1250	2050	7300	1575	1280	90,00%
Legs Only							
Zephyr C Hover	N/A	N/A	280	280	N/A	80	N/A
Enyo Hover	N/A	N/A	600	600	N/A	90	N/A
Special Models							
Calm	810	405	605	2225	605	465	85,00%
Calm B	1210	640	905	3395	980	715	85,00%
Calm C	2375	1450	1950	7225	1565	1140	85,00%
Recson	520	280	390	1470	510	365	100,00%
Recson II	920	435	650	2440	900	635	100,00%
Recson III	1300	750	1600	4400	1375	995	100,00%

Mobility	Roller Dash	Type
1,03	7,23	2 Legs
1,1	8,7	2 Legs
0,9	7,69	2 Legs
0,9	7,69	2 Legs
1	8,33	2 Legs
0,83	4,8	2 Legs
0,87	5,08	2 Legs
1,03	7,23	2 Legs
1,2	12,5	2 Legs
1,03	6,19	2 Legs
1,03	7,23	2 Legs
0,9	5,41	2 Legs
0,83	4,8	2 Legs
1,1	5	4 Legs
1,1	5	4 Legs
1,17	12,5	2 Legs
0,9	4	4 Legs
0,95	7,14	2 Legs
1,03	7,23	2 Legs
0,9	4	4 Legs
1,08	9,68	2 Legs
1,1	11,11	2 Legs
0,88	4,8	2 Legs
0,8	5,26	2 Legs
1,03	8,33	2 Legs
0,93	7,14	2 Legs
0,88	5,76	2 Legs
0,88	5,76	2 Legs
N/A	8,33	Hover
N/A	7,14	Hover
0,75	5	2 Legs
0,75	5	2 Legs
0,75	5	2 Legs
0,92	5,88	2 Legs
0,92	5,88	2 Legs
0,92	5,88	2 Legs

Part Type	Total	Class
Frame Parts	36	N/A
Complete Wanzer	34	N/A
Legs Only	2	N/A
Support Parts	16	N/A
Backpack	16	N/A
Attacking Parts	79	N/A
Light Machine Gun	4	Assault
Medium Machine Gun	6	Assault
Assault Machine Gun	5	Assault
Burst Machine Gun	2	Assault
Shotgun	10	Assault
Gatling Gun	3	Assault
Rifle	7	Sniper
Bazooka	4	Sniper
Knuckle	3	Brawler
Pile Bunker	2	Brawler
Rod	3	Brawler
Shield	7	Engineer
Grenade Launcher	4	Ballistic
Missile Launcher	11	Ballistic
Rocket Launcher	8	Ballistic
Overall	131	N/A

Name	Weapon Type	Damage	Other
Gloster C	Light Machine Gun	22 x 1	N/A
Juri	Medium Machine Gun	60 x 1	N/A
22sn Leosocial Mk. II	Assault Machine Gun	140 x 1	N/A
Mostro II	Burst Machine Gun	70 x 3	N/A
Catsray Mk. III	Shotgun	40 x 9	N/A
Glaux 2	Gatling Gun	28.8 x 1	N/A
Hexafire Ref. 3	Rifle	875 x 1	N/A
Banish 2	Bazooka	300 x 2	N/A
Fear Fist	Knuckle	150 x 1	N/A
Heavy Pile	Pile Bunker	400 x 1	N/A
Evil Crusader	Rod	340 x 1	N/A
Heavy Firewall 2	Shield	250 x 1	N/A
Thunderbolt 2	Grenade Launcher	115 x 6	N/A
Ceres XE	Missile Launcher	85 x 8	8 missile lock
Albatross Mk. II	Rocket Launcher	85 x 8	N/A